

Victor Tshimanga

Contact

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Education

Teesside University,
Middlesbrough, Tees Valley,
TS1 3BX, UK
**1st Class BA (Hons) in Computer
Character Animation, 2013 – 2016**

*Student Ambassador in Teesside University,
Judge in the First Lego League Robotics
Tournament.*

Key skills

Adobe Creative Suite (Photoshop,
Premiere Pro, After Effects) | TV Paint |
Hand-Drawn & Paper Animation |
Autodesk Maya | Microsoft Word |
Microsoft PowerPoint | Windows OS | Mac
OS X

Summary

Creative animator artist with professional experience skilled in generating visual assets, characters, and concept art. A key strength is my commitment to team collaboration. I understand the importance of working closely with animators, designers, and art directors to ensure the final product aligns with the desired vision. I thrive on constructive feedback, continuously incorporating it into my work to produce high-quality work.

Experience

2018 - Present

Freelance Artist •

FAYCREST STUDIOS — [Alma, Michigan, US \(REMOTE\)](#)

Lead Animator, 2021 – present

- Developed 2D character animations for the action-RPG game Solita.
- Oversaw the animation process from roughs to polished assets.
- Collaborated with the team to create captivating cinematic sequences.
- Provided feedback to improve the quality of the animations.
 - Trained and mentored entry-level animation staff.
 - Contributed to the overall excellence of the animation department.

OMNI DIGITAL TECHNOLOGIES — [Forest End, Waterlooville, UK \(REMOTE\)](#)

Pixel Artist, 2020 – present

- Created pixel animations for an adult-themed adventure game called 'Psycasso,' focusing on developing the art style for the game's characters.
- Proficient in animating characters and building sprite sheets using Aseprite, a popular software for pixel art animation.
- Collaborated effectively with the game development team to ensure timely delivery and consistent quality of animations.
- Contributed to the immersive storytelling and engaging gameplay of 'Psycasso' through visually appealing and carefully crafted animations.

2016 – 2017 | 2018 - 2019

Illustrator and Animator • SIDEREAL GAMES • UK

2015 - 2016

Assistant Animator • IRENE'S GHOST • UK